

# ARKHAM: CITY OF SECRETS

## EDWARD DeLYONES

**Station:** Patriarch, Antiquarian

**House:** Lionnes

**Father:** Alexander DeLyones

**Dark Rebirth:** 1236 AD

**Apparent Age:** Mid 20s

Edward DeLyones was born in the city of Orleans in France during the early 1300s. His father was Lord Alexandre DeLyones and his mother was Lady Angelique DeLyones, his parents were paired due to an arranged marriage in an attempt to ensure that his offshoot of the DeLyones bloodline remained True Blooded, but what Lord Alexandre did not know was Angelique Kamier of House Ramius was Faux Blooded. Lady Claudette Kamier knew that her bloodline had lost its True Blooded because of too much interbreeding with humanity, and set about to correct that situation by marrying off her daughter; Angelique to Lord Alexandre. The end result of this union was a horrific childhood for young Edward. As soon as Lord Alexandre found out that his son had no telepathic or mesmeric talents, he immediately left Edward and Angelique in search of a new True Blooded wife so that he could continue on his bloodline.

When Lord Alexandre DeLyones left Angelique and her son, both had to retreat back to the Kamier Family. But because of the scandal that Lord Alexandre created in airing the Kamier Family's dirty little secret, neither Angelique nor her son were accepted back into that family. Both of them were left without a family to watch over them. The only thing that Edward and his mother had left was the DeLyones Family name to give them some level of respectability.

Eventually Angelique was able to make arrangements with the DeLyones Family so that both would have money to live off of; the little known fact is that she extorted this money from the DeLyones Family by threatening to continue airing their family's scandal to all that would hear it.

By the time that Edward came of age, his mother had gone from simply blackmailing their immediate family; namely the DeLyones, to blackmailing the Kamier Family as well. What the threat was this time is still unknown but whatever it was set Angelique and her son up for life. The Kamier Family was now more than willing to support Edward and his mother, but every time that Edward would ask about the possibility of living closer to their Kamier relatives, his mother would quickly toss more money his way and tell him to not speak of it again.



In 1355, Edward finally came to the realization that because of his Faux Blooded heritage; he could never hope to live as long as his True Blooded relatives. His mother was rapidly increasing in age, and Edward could see how the ravages of time were destroying her once beautiful face. Edward made the choice that he would not let that happen to him, no matter what the cost. With that in mind; Edward began researching the legends of the ageless Lilans of Atlantean society. It took him over 10 years, but eventually he came upon a Lilan by the name of Kristina Sabian DeLyones. In appearance she looked to only be 15 to 16 years old at the very most, but the truth was this girl was over 700 years old; Kristina was a member of the Antiquarians Guild and because of Edward's blood ties to the DeLyones Family, she agreed to take Edward as her son in darkness.

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From the moment that Edward first opened his eyes as a Lilan, the world was very different. It was so much clearer to him, the colors were much more vibrant and the darkness no longer held any fears for him. For the next 39 years Edward traveled the world as Kristina's constant companion, but the fact was when ever Kristina told him that they would be journeying to a new place, he simply did not have the will to resist her commands. In 1401, Edward received word from home that Angelique had finally passed from the world. It hurt Edward more than anything that he could not be there in the last moments of his mortal mother. The death of his mother was the one event that finally drove the wedge between he and Kristina, and the explosive argument that occurred between the two of them nearly killed him. Kristina called him an ingrate and a traitor, that she was his mother in darkness that that nothing before her mattered.

When Edward awakened from his argument with Kristina; she had knocked him across the chamber that they had been in and left him unconscious, Edward knew that it was time to begin making his way in the world. He had no idea where Kristina had gone, and her disappearance left within him a hole akin to the death of his mother, but for some unknown reason Kristina's departure left a hole in him that was black as night and that festered like an open wound. She had kept him away from his mother in her final years, Kristina had turned herself into his only reason for existing and now that she was gone he did not know what to do with himself.

Edward traveled about for over 200 years, only stopping in each place for about 2 to 3 years at a time. But this traveling finally paid off. In his travels, Edward began making contacts within the famed Antiquarians Guild and the Centurion Order. They were the true leaders of Atlantean society, in making alliances with these esteemed Atlanteans and Lilans, Edward could one day join its ranks himself.

Finally in the 1600s, Edward was called back to France by Lord Lucien the Chronicler. All of his time traveling abroad and making contacts within the Antiquarians Guild were about to pay off. Upon arriving in Paris, Edward was blindfolded and taken into the catacombs under the city. Lord Lucien and many others were present and Edward was initiated into the Antiquarians Guild. From that moment forward, Edward was one of the many voices that made the decisions for the masses of Atlantean society.

It was during his time in Paris that Edward came upon a Lilan by the name of Maxwell Hollund. He had recently been released from 100 years of servitude to a Lilan by the name of Darius. Edward knew that if he could get Maxwell accepted into the Centurion Order, that one act would gain him a chip in the grand game. So Edward made a deal with Maxwell; that Maxwell would owe him a favor in the future in return for his acceptance into the Centurion Order.

Over the next 270 years, Edward began moving about again. Not staying in any one place for too long. He would finally settle in the New World, and his years of wandering ended when he settled in the newly established Dominion of Arkham.

Its First Citizen was a member of the Bishop Family of House Ramius, but over time he was able to make the deals that would eventually end with Maxwell Hollund coming to Arkham and Victor Trulaine of House Draconis being elevated to the position of First Citizen. Removing Nicholas Bishop from the regency of Arkham was simple. Edward blackmailed Nicholas by threatening to have his mentally retarded son; David, publicly revealed to his Atlantean peers. Nicholas dearly loved his son, and because of his love for family he stepped down as the First Citizen of Arkham.

Edward knew that Victor would turn Arkham into a pit of vipers, but that was all part of the plan. Edward was going to rule over Arkham through his puppet; Maxwell Hollund.

Edward knew that Maxwell was an honorable man and that eventually Hollund would rebel against the draconian rule of Victor Trulaine...all part of the plan. When Maxwell and his followers finally rose up against House Draconis, Edward gave Maxwell all of the support he could ever want. But the price was that Maxwell would consult Edward in regards to all major decisions that affected the dominion. Once Maxwell killed Victor, Edward became the true power behind the regency of Arkham.

Officially Edward is the Patriarch of House Lionnes for Arkham. But Elizabeth D'Aquitaine does most of the actual work of governing the house as his Seneschal.

**Image:** He is a man in his late 20s. He has hawkish features, his hair is dark brown and he has a pair of steel grey eyes.

**Roleplaying Tips:** You are the power behind the regency of Arkham. You were instrumental of positioning Hollund into the station of First Citizen. Therefore you own this city. Always deal with your lessers as if they are exactly that. You know everything that goes on in the city, and even if you don't at the moment, you can find out with a simple phone call. You love playing the piano; it is one of your most intense passions aside from the acquisition of temporal power in the human world. Let the elders play there games, so long as they stay out of your pond, they

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can do as they please. But if they should intrude into your city and affairs, deal with them quickly and with little or no mercy. You are constantly on the look out for more pawns; when you see them, you will acquire and use them until their usefulness has expired.

**Sanctuary:** Mansion in the Hills north of Arkham

**Sway:** You greatly affect the affairs of Arkham. If anyone new enters your web, you will know about it almost immediately.

**Template:** Faux Blooded Atlantean, Lilan

**Attributes:** Agility 5, Appearance 5, Brawn 3 (Stun 3), Intellect 4, Psyche 5, Vitality 5

**Derived Attributes:** Charm 4, Mental Stability 80, Psionics 4, Toughness 2, Life Force 23

**Combat Skill:** Dodge 4 (+9), Firearms 2 (+7), Melee Weapons 3 (+8), Parry 3 (+8), Strike 5 (+10)

**Occupation Skills:** Academics 4 (+8), Persuasion 6 (+10), Politics 7 (+11), Social Grace 5 (+9), Subterfuge 7 (+11)

**Skills:** Arts: Piano 3 (+7), Athletics 2 (+7), Computer 1 (+5), Investigation 4 (+8), Law 3 (+7), Linguistics: English 4 (+8), Linguistics: French 5 (+9), Linguistics: German 3 (+7), Linguistics: Church Latin 4 (+8), Linguistics: Spanish 3 (+7), Linguistics: Greek 3 (+7), Linguistics: Egyptian Hieroglyphics 3 (+7), Linguistics: Russian 2 (+6), Linguistics: Chinese 2 (+6), Mythos: House (Lionnes) 6 (+10), Mythos: House (Ramius) 3 (+7), Mythos: Renegade House (Clan MacKlintoc) 2 (+6), Mythos: Imperium 5 (+9), Mythos: Lilans 5 (+9), Mythos: Occult 5 (+9), Ride 4 (+9), , Stealth 4 (+9),

**Advantages:** Attractive Appearance (1), Higher Education (1), House Prestige, Lilan (1), Servitors (5), Station: Patriarch (2), Sway: Human Society (Police) (5), Wealth (8), Spy Network: Atlantean Society (4), Spy Network: Human Society (4), Imperium Renown (4), Antiquarian Membership (3), Wisdom of Age (6)

**Disadvantages:** Life Force Restriction: Germanic (1), Rival: D'Aquitaine Family (1), Enemy: Lilan (Stefan Dragosee) (1)

**Imperium Renown:** 17, **House Prestige:** 20

**Actions:** 4, **Initiative:** 3, **Max Lift:** 250 lbs., **Fate Points:** 5, **Reaction Rating:** 10

**Movement:** Walk 10, Run 15, Short Sprint 20, Fly 50

**Resist Fear & Madness:** 5

**Resist Magic:** 5

**Resist Psionics Attacks:** 5